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# Tony Hawk Professional Skateboarder

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Tony Hawk  
Dropping in with Andy Mac  
Skate the World  
Skateboarding and the City  
Tony Hawk Inspirational Coloring Book  
Stalefish  
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Tony Hawk

Skateboarding

Tracker-Forty Years of Skateboard History

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## CLARKE MAXIM

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**Tony Hawk** Gareth Stevens Publishing LLLP

Skateboarding Tricks: Step By Step Instructions & Videos To Help You Land Your Next Trick! Do you like riding your skateboard? Have you tried doing some tricks, but no matter how hard you try, you always fail? If you want to learn dozens of incredible skateboard tricks, then this book will show you the easiest way to do so. From flip tricks and grab tricks, to air tricks and slide tricks - learning all of them will be a piece of cake. The only thing you will have to do after that is to impress your friends with your new skills. This book of skateboarding tricks for kids ages 8-12 is perfect for every kid that dreams of becoming the next Tony Hawk - who knows, maybe you will even surpass him. Are you that kid? With this book, you will learn dozens of old school and modern tricks with an accent on originality and creativity - but in the end, the most important thing is, you will have lots of fun. This instructional skateboarding guide contains step-by-step instructions and explanatory shots of every move you need to make to re-create all of these skateboarding tricks successfully. Here is what this guide to skateboarding for kids can offer you: Step-by-step instructions and explanatory shots of basic and advanced skateboarding tricks Guides to easily learn awesome flip tricks and grab tricks Guides to quickly learn incredible air tricks, slide tricks, and ramp tricks Few guidelines on skateboard safety Lots of fun and excitement And much more! If you want to quickly and easily learn dozens of skateboarding tricks and impress your friends with them, all you have to do is follow the step-by-step instructions found in this skateboarding guide for kids. It's that easy. Scroll up, click on "Buy Now with 1-Click", and Get Your Copy Now!

*Dropping in with Andy Mac* ABDO

An instructional guide for serious skaters looking for unusual and innovative tricks.

*Skate the World* Brady

Whether you skateboard for transportation or like to hit the ramps at the local skateboard park, skateboarding is fun and can help you keep fit. Read this book to find out more about skateboarding and how it can help you stay healthy for life.

Skateboarding and the City The Rosen Publishing Group, Inc  
BradyGames Tony Hawk's Pro Skater 2x Official Strategy Guide provides maps of the various levels, including the X-Box levels, and highlights of secret areas and ramps in courses. A comprehensive breakdown of tricks is also included, along with tips for the Create-A-Skater and Create-A-Park modes of play.

Tony Hawk Inspirational Coloring Book Harper Collins

Introduces the life and accomplishments of champion skateboarder Tony Hawk.

Stalefish Human Kinetics

Highlights the life of skateboarding champion Tony Hawk.

**Vintage Games** Citadel Press

New Low Price! Limited Time Only! Tony Hawk Coloring book is the perfect way to unwind and relax for those who love pop culture and mainstream sense of humor.

**Push** Penguin

A biography of the professional skateboarder who performed the first "900" at the X Games in 1999, invented numerous skateboarding moves, and helped revive the popularity of this sport.

**Skate for Your Life** Bloomsbury Publishing

In this young adult autobiography, Tony Hawk shares the stories from his life that have helped him become a skateboarding hero. Hawk speaks of being a super-competitive 'demon' child who found peace while on a skateboard. Classmates teased him because of his interest in an 'uncool' sport. Instead of retaliating with violence, he practiced even more. With his story, he will inspire a younger generation of fans to stand up for what they believe in and follow their dreams.

Tony Hawk Millbrook Press

A mix of Tony Hawk and Brian Welch comes together in skateboarding legend Christian Hosoi, who reveals everything about his rise, fall, and redemption, in this amazing tell-all—from being named the greatest skater of all time to bottoming out on

drugs to finally finding redemption through God. Fans of Slater Kelly's Pipe Dreams and Brian Welch's Save Me From Myself, and followers of Tony Alva, Jay Adams, and Steve Caballero, will be captivated by this extraordinary, star-studded story, a gripping read that ranges from the heart of the 1980s skateboarding scene to the inside of a prison, from Hollywood parties to intense prayer sessions. Hosoi: My Life as a Skateboarder Junkie Inmate Pastor takes readers to the heart of one little-known world after another—and he portrays them in all their gore and glory for all the world to see.

*Tony Hawk* Simon and Schuster

"The Tracker book is so important because future generations will be able to learn about skateboarding history—who was involved with it, and how it all happened. It will blow their minds."--

Christian Hosoi Back in 1975, the Tracker Fultrack was the first truck in history made specifically for skateboarding by skateboarders to incorporate high quality, performance and strength. Trackers truly were (and still are) the Trucks You Can Trust. Four decades later, those four words continue to be the driving force of the brand. TRACKER - Forty Years of Skateboard History is a collection of photos and stories about Tracker and its rich history from the perspective of the people who worked there, as well as the professional riders and photographers who made Tracker a major icon in the skateboard world. This coffee table size book features a skateboarding historic timeline from the early 1900's to the present. There are over 1492 color and black and white photos, drawings and scans illustrating the skateboarding story of Tracker Trucks in this 388 page, hardcover book.

*Dreamseller* Lerner Publications

To be a skateboarder today is a much different experience than it was for much of the 1990s. The photographs, quotes, and anecdotal text in '93 til captures a time in skateboarding when making a livable income as a professional skater was a luxury and public understanding of skateboarding was at an all-time low. It was a time when skateboarding was searching for an identity, a time before Instagram and big corporate influences. Street skating was coming of age, testing its limitations and aligning

itself with a new and innovate style of hip-hop culture that was emerging. Looking back, many skaters today feel as though the '90s were the golden years of skateboarding. '93 til is a captivating portal into a decade and a culture that is remembered with warmth and nostalgia. Much of the photography that Pete has unearthed for '93 til was buried in boxes for close to two decades and hasn't never been seen or published before. The 250-page book also contains several timeless images from his years shooting for SLAP and Transworld Skateboarding Magazine that will be familiar to the initiated. In addition to his stunning action shots are plenty of portraits and unguarded, candid moments that span from the late '80s up through 2004. The book reveals a raw, unapologetic perspective of a world that no longer exists. Also included in the book alongside Pete's imagery are quotes and anecdotes from legends like Tony Hawk, Arto Saari, Jamie Thomas, Guy Mariano, Nyjah Huston, Geoff Rowley, Stevie Williams and others. Pete moved on from his career in skate photography in 2004 and is currently living in Brooklyn.

#### **Tony Hawk** Goff Books

Southern California is the birthplace of skateboard culture and, even though skateparks may be found worldwide today, it is where these parks continue to flourish as architects, engineers and skateboarders collaborate to refine their designs. The artist Amir Zaki grew up skateboarding, so he has an understanding of these spaces and, as someone who has spent years photographing the built and natural landscape of California, he has a deep appreciation of the large concrete structures not only as sculptural forms, but also as significant features of the contemporary landscape, belonging to a tradition of architecture and public art. To capture the images in this book, Zaki photographed in the early-morning light, climbing inside the bowls and pipes while there were no skaters around. Each photograph is a composite of dozens of shots taken with a digital camera mounted on a motorized tripod head. The resulting images are incredibly high resolution and can be printed at a large scale with no loss of detail. Their look is unusual in that Zaki's lens is somewhat telephoto, which has the effect of flattening space, yet the angle of view is often quite wide, which exaggerates spatial depth. The technology also allows Zaki to photograph certain areas from difficult positions that would otherwise be impossible to capture. Zaki makes the point that, by

climbing deep inside these spaces, the visual experience is fundamentally different from viewing them from outside. In his text, Tony Hawk - one of world's best-known professional skateboarders - describes how Zaki's photographs of empty skateparks and open skies evoke memories of the idyllic freedom and the sense of potential that he felt when he first visited a skatepark as a child and saw skaters flying like birds in and out of the concrete pools and bowls. Hawk has skated in some of the parks featured in this book, and for him several of Zaki's images, taken from the skater's perspective, recall the experience of trying to learn a particular trick. A beautiful full pipe that looks like a barrelling wave may be, for Hawk and other seasoned skateboarders, a perfect example of function and form fitting together flawlessly in a well-designed skatepark. In his essay, the Los Angeles-based architect Peter Zellner offers a different perspective. Skateparks are made by excavating large open areas of land within city parks. The forms inside them may represent ocean waves, mountainous terrain and other features from nature, but they are permanently frozen in cement like Brutalist architecture. Every shape, line, transition, hip, tombstone, coping, stair, flow, tile, bowl, pipe, spine, rail, ledge, roll-in, kidney, clover, square and bank serves a specific purpose - to provide a challenging thrill and maximum pleasure for the rider. In this sense, skateparks epitomize function over form. In Zaki's mesmerizing photographs, however, these concrete landscapes suggest a more complex and integrated relationship with the history of design and architecture in Southern California.

#### Skateboard Design Sketchbook One Gingko Press

The shots in Full Bleed span 30 years, with contributions from over 40 photographers. This tenth anniversary edition is a comprehensive overview of one of the most diverse and rich skating locations in the world, bringing together legendary skaters and iconic photographers.

#### Tony Hawk John Wiley & Sons

Introduces the life and accomplishments of champion skateboarder Tony Hawk.

#### Mastering Skateboarding Rowman & Littlefield

The dynamic images from the analog era found in PUSH demonstrate why Grant Brittain has become one of the most widely-recognized skateboard photographers on the planet. Brittain has been at the epicenter of California skateboarding

since landing a job at Del Mar Skate Ranch in 1978. Brittain started shooting Kodachrome at Del Mar in 1979, and within a few years he was submitting photographs to TransWorld Skateboarding magazine, going on to become Photo Editor there shortly thereafter. In 1987, "The Push," a photo of Tod Swank made the cover of TransWorld, becoming one of the most recognizable photos in all of skateboarding. J Grant Brittain has mentored dozens of budding photographers while achieving the status of icon to skateboarders around the world. It's high time the world gets a chance to see this collection of his work from the 1980s that has inspired so many. PUSH includes a foreword by Tony Hawk, an introduction by Miki Vuckovich and a fold-out timeline by Gary Scott Davis.

#### Hawk Infobase Publishing

The most famous skateboarder ever shares the business secrets to his success! He's the man who put skateboarding on the map. He's the first to land a 900 (two and a half full rotations). He's also among the richest pitchmen in any sport. And, in a sport that's especially youth-oriented, Tony Hawk, a 40-something father of four, still connects with his audience by staying true to who he is. Moving easily between the ramp and the boardroom, Tony currently runs one of the most acclaimed action sports companies, a clothing line, and video game series bearing his name that has sold over \$1 billion worldwide, making it the biggest selling action sports game franchise in game history. He has secured endorsement deals with major brands such as McDonalds, Intel, T-Mobile and Kohl's; started the Boom Boom HuckJam action sports tour; and achieved worldwide acclaim from the ESPN X Games. Filled with Tony's typical modesty and humor, How Did I Get Here? tells the amazing story behind Tony Hawk's unprecedented success from skateboarder to CEO, and the secrets behind his lasting appeal. You'll find out how authenticity has served him well in all his achievements. You'll also understand how his story has shaped many of his fundamental values, including his huge desire to win and his strong sense of realism. Get the inside story of Tony Hawk beyond the skateboard as he answers the question: How Did I Get Here?

#### The Mutt Harper Collins

This sketchbook is perfect for the creative, artistic skateboarder, any age, boy or girl. Total of 48 templates, including 12 for each of the four main board shapes: Cruiser, Popsicle, Old School, and

Longboard. Each template has a facing page with space to name the designs, and make note of details and inspiration. Use pen, pencil, crayon, stickers, or any art medium. Book measures 8.5" wide by 11" high. 100 total interior pages are white paper with black print. Glossy cover.

*Shredders Merrell*

Long time skateboard artist Sean Cliver has put together this staggering survey of over 1000 skateboard graphics from the early 80s to the start of the 00s, creating an indispensable insiders history as he did so. Alongside his own history, Sean has

assembled a wealth of recollections and stories from prominent artists and skateboarders such as Andy Howell, Barry McGee, Ed Templeton, Steve Caballero, and Tony Hawk. The end result is a fascinating historical account of art in the skateboard subculture, as told by those directly involved with shaping its legendary creative face. Now, 10 years after its first printing, the graphics and stories within are as provocative as they day they were first conceived.

**How Did I Get Here?** Independently Published

For more than twenty years, Tony Hawk has been mistaken for Tony Hawk, the American skateboarder. Even though it is

abundantly clear on his website that he is an English comedian and author, people still write to him asking the best way to do a kickflip or land a melon. One mischievous day he started writing back in a pompous tone, goading his correspondents for their spelling mistakes and poor grammar, while offering bogus or downright silly advice on how to improve their skateboarding. Featuring entries on parents' pain, disappointment, underachievers, Quorn and the Vatican, this is his A to Z guide to the world of skateboarding, as seen through the eyes of someone who knows absolutely nothing about it.